

09927041-080901

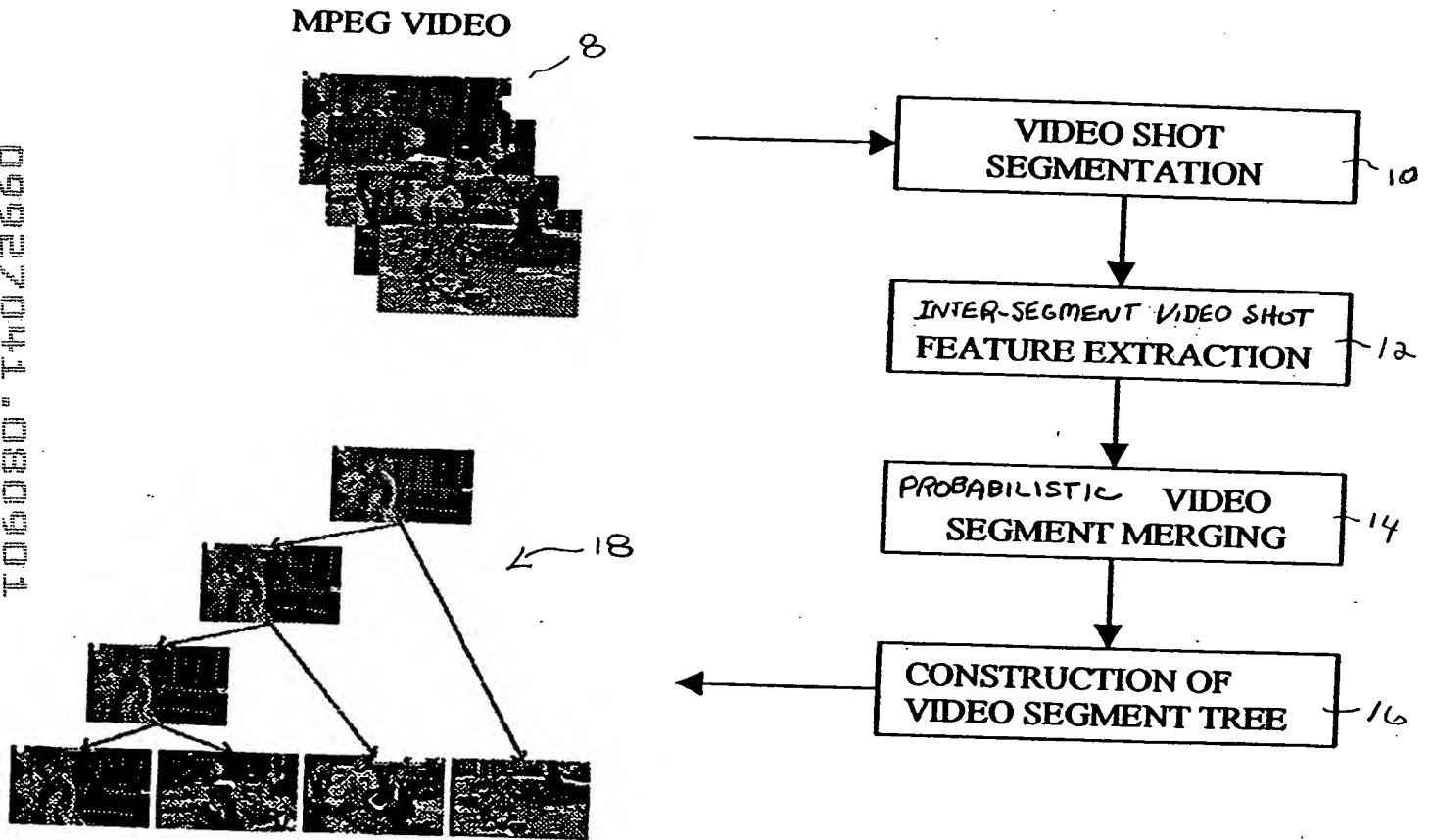


Fig / Proposed architecture for Consumer Video Organization.

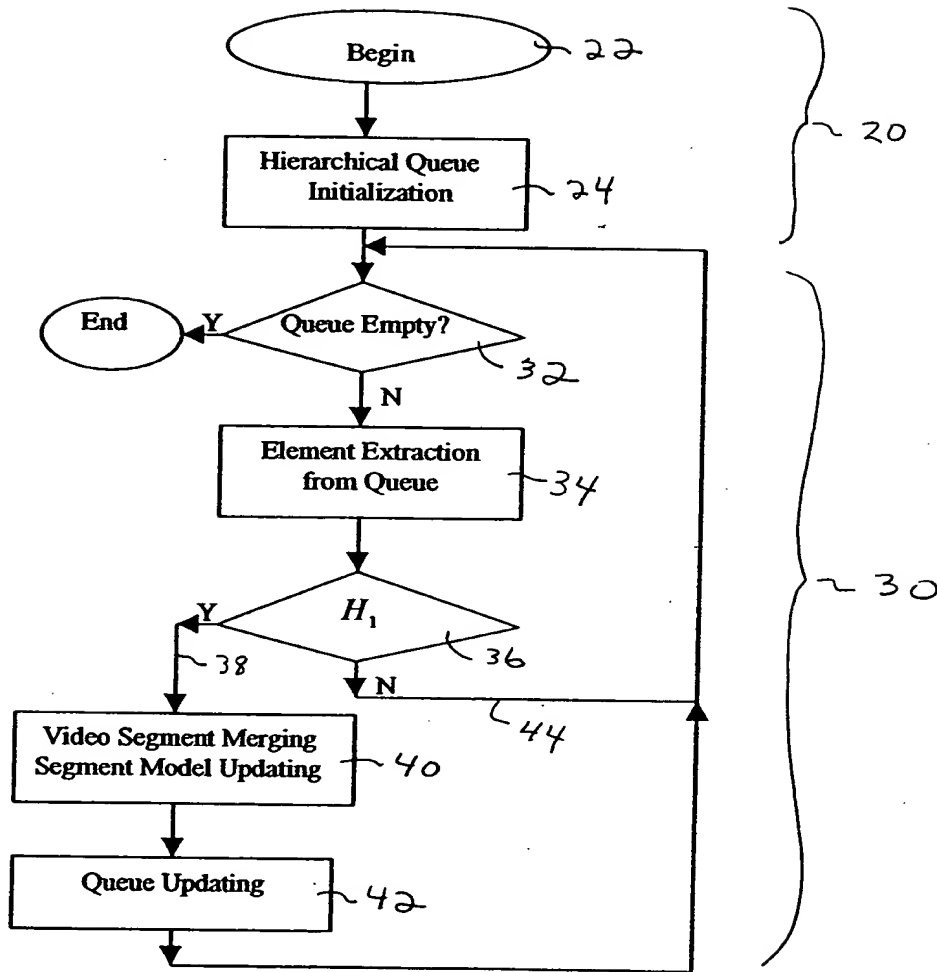


Fig 2 Flow chart for the video segment merging algorithm.

0992704 0992704 0992704

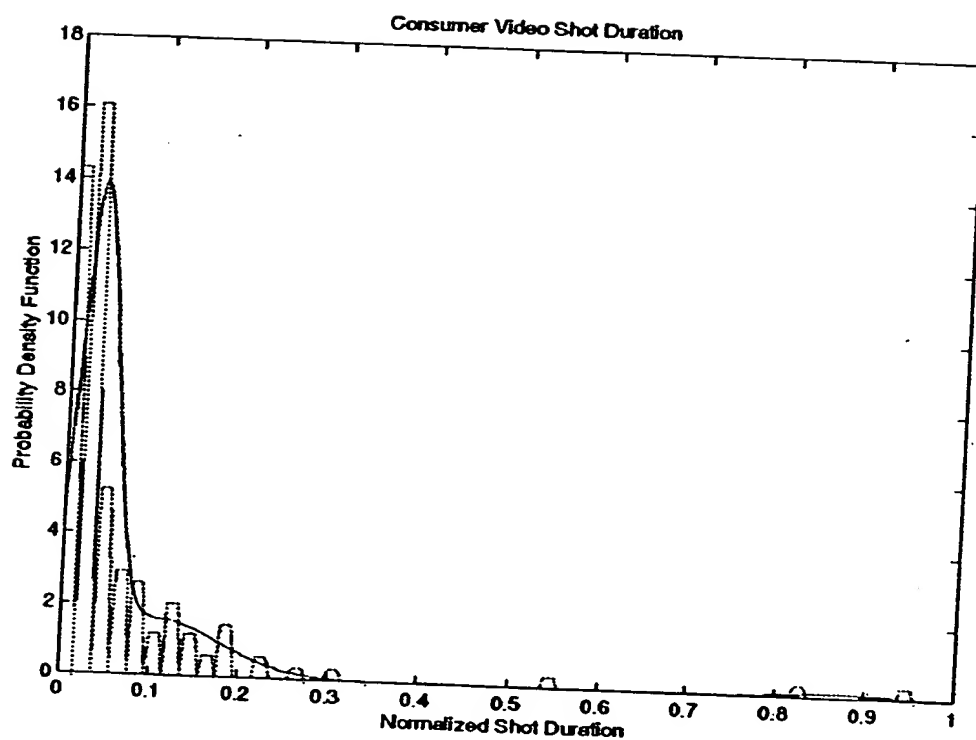


Fig. 3

09927041-080901

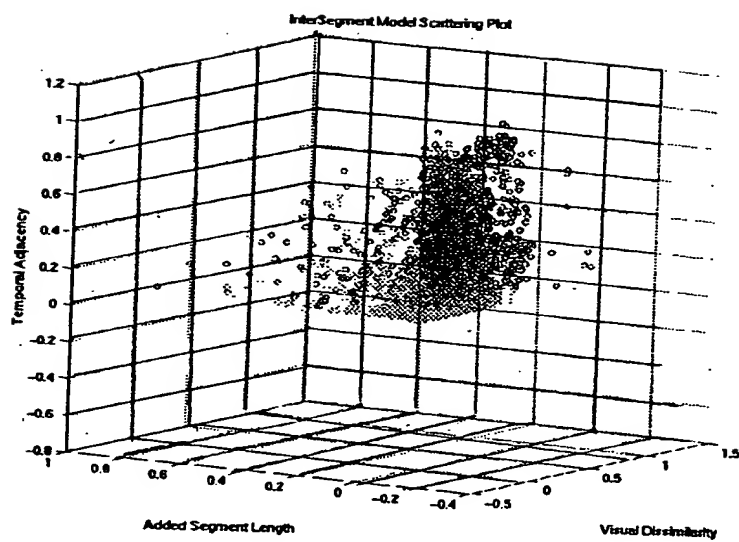


Fig 4 Scattering plot for training inter-segment feature vectors.

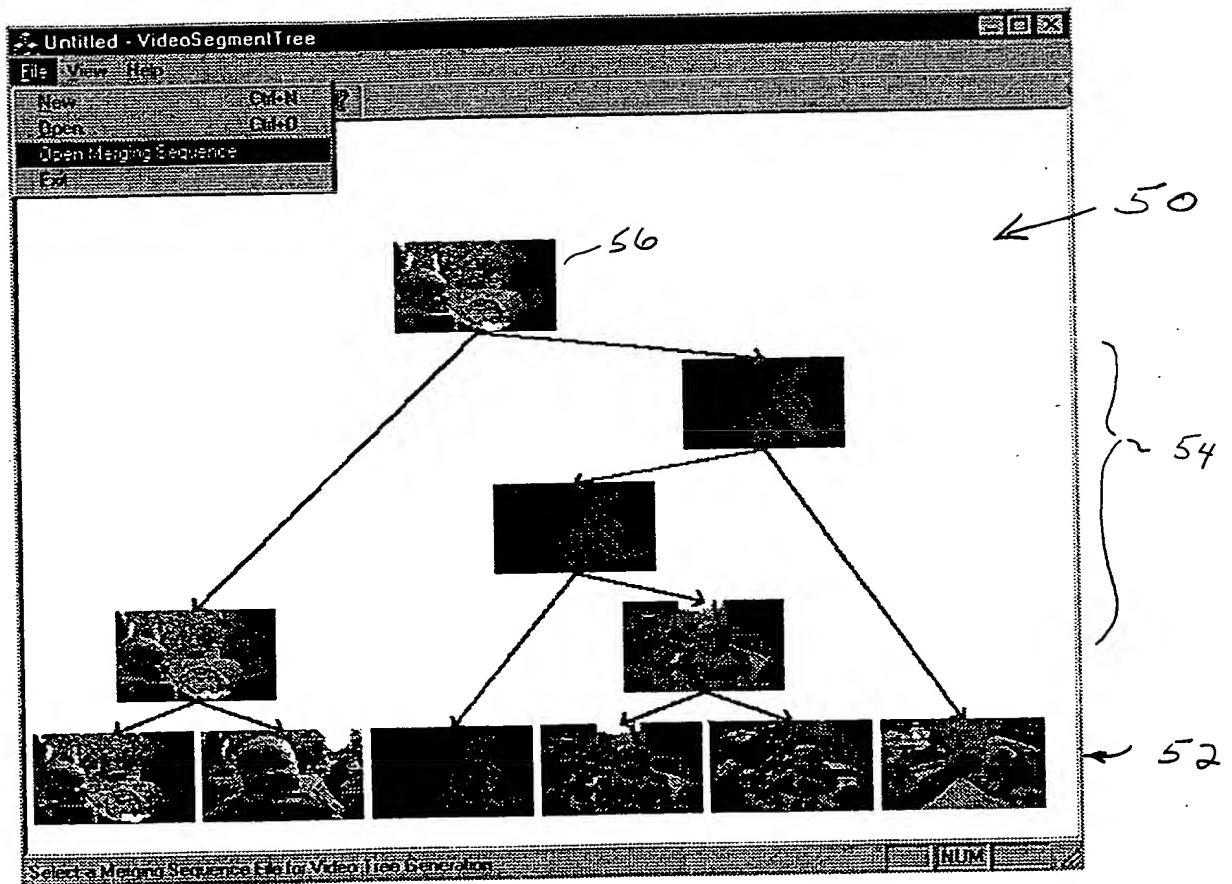


Fig 5 Displaying the Binary Video Segment Tree. Rylan_2 video clip. The leaves of the binary tree show a random frame from each shot (numbered 0-5, from left to right). Each parent node corresponds to a merging of a pair of segments.